

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 st level overcall can be light, new suit at 1 st /3rd level F1, 2 nd NF
Jump raise=PRE, Jump CB=Mixed raise; 2 NT= Limit +
Jumps in new suit= NF(2 level) or FIT showing(4 level)
2 nd level : aggressive 9-17 , 5+ Responses: new suit at 2 level is NF,
2NT = NAT ,CB=good raise+ ,Jumps in new suits= FIT showing
Similar style in reopening position
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
(14)15- 17(18) direct seat. Sys On over 1m/Off after 1M
11-15(16) in balance seat, then range ask Stayman and TRFs
ESCAPING from 1NT Doubled with modified DONT
Balance of 2 NT shows 18-20 and 2NT opener system is on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit : PRE(2 NT ask for shortness) intermediate if Vul vs Non
2-Suit : 2 NT over 1 any shows lowest unbid suits (9)10+ Hcp
Reopen: intermediate (2M and 3x)= 6+ suit 11-15 , NSF thereafter
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels :(1M) - 2M= OM + m (5-5)+ (8)9+Hcp;(1m) - 2m=Majors
Jump CBstopper ask(long suit and good hand)
(1M) - 2M : 2NT=INV+;3♣=p/c;3♦=INV(fit our M);3M=fit, weak
VS. NT (vs. Strong/Weak; Reopening;PH)
VS.Strong(14+) : 2♣=MM; 2♦= ♦+ Major; 2M=NAT
2NT=♣+♦ o r ♠+♥(strong);DBL=♣+M or strong
(3♣/3♦/3♥/3♠=NAT, 2 NT =M +m next round)
VS. Weak : Mod. Woolsey : Dbl.=PEN ,2♣ = MM , 2♦= one M ,
2M = 5M + 4+m, 2NT = (5-5)+ ♣-♦
VS. Strong and weak :3x=PRE,but vul CONST. Reopen : the same
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O DBLs, LEB 2 NT after our t/o DBL (WK2x)
NT overcalls(2/3)=NAT(Stayman, TRFs);2M - 3M=stopper ask
STR. Jump shifts to 3M;Leaping Michaels(FG) 4m(after weak 2M)
VS. 3m :4♣=MM;4♦=5M+5om -suiter;;4NT=Blackwood
VS. 3M: 4m=Leaping M;4oM/5m=NAT;4M(CB)=STR. 1-suiter;
4NT=mm VS. Multi 2♦:DBL=t/o♠ or STR; 2♥=NAT
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣/♦ or 2♣/♦
DBL= MM; 1NT= 5+/4+mm; 2 NT=(5-5)+ mm
Other bids NAT
After 1M/2M overcall TRFs starting with 1 /2 NT
OVER OPPONENTS' TAKEOUT DOUBLE
1♦:TRFs starting with RDBL; 1/2 M : TRFs starting with 1/2 NT;
3x(PRE) : TRFs starting with RDBL

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	2/4(ATT after raise)	
NT	Attitude	1/3/5 (ATT after raise)	
Subseq	Attitude	Attitude	
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	require attitude	require attitude	
King	<u>K</u> (+), <u>A</u> <u>K</u> (+), <u>K</u> <u>Q</u> (+)	asks for unblock or count	
Queen	<u>Q</u> (+), <u>Q</u> <u>J</u> (+),rare <u>K</u> <u>Q</u> 10	require att. , also <u>K</u> <u>Q</u> (+)	
Jack	<u>J</u> (+), <u>J</u> 10(+), H <u>J</u> 10(+)	<u>J</u> <u>x</u> , <u>J</u> 10(+), H <u>J</u> 10(+)	
10	<u>10</u> x, <u>10</u> 9x(+), H <u>10</u> 9(+)	<u>10</u> x, <u>10</u> 9 (+), H <u>10</u> 9(+)	
9	H <u>9</u> x, H <u>9</u> 8(+)	<u>9</u> x(+), H <u>9</u> 8(x)	
Hi-X	Xx, xxXx, HxXx	<u>xx</u> x , <u>xxx</u> x, <u>xx</u> <u>xx</u> (+)	
Lo-X	xxX , HxX, HxxxX(x)	ATT(usually from on honor)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
	1 attitude reverse	upside-down count	attitude reverse
Suit	2 upside-down count	suit preference	upside-down count
	3 suit preference		suit preference
	1 All as above		
NT	2		
	3		
Signals (including Trumps): Reverse Smith echo vs. NT			
Upside-down original count.			
Generally SP in trump suit. SP in "free" situations			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Light T/O , could be off-shape			
Jump response=INV; Cue response=F1			
Jump response over opps' strong RDBL=WEAK			
Doubler raises freely in competition with fit			
Pass is neutral after 1 st level RDBL if 4+ <u>suit</u> promised by Opps			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Anti-DBL(from opener/overcaller only)-shows good lead outside			
MAX Overcall DBL, only when no other game try available			
NEG. and RESP. DBLs thru 4♠; 1♦-(1♥)-DBL shows 4-5 ♠			
Snapdragon DBL, Roznekranc RDBL at 1 st level			
Support DBLs & Rdbls to level 3♠ ; Card showing DBLs(3/4 + levels)			

W B F CONVENTION CARD
CATEGORY: BLUE
NCBO: BULGARIA
EVENT: ALL EVENTS
PLAYERS: Rumen Trendafilov - Anton Andonov
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Precision : Strong club,1♣= ART, 16+any , F1
Light style, frequent upgrading, seldom downgrade
1♦= ART, 10-15,2+♦(1♦ if A/K);1♥/♠=NAT,5+♥/♠,10-15
1 NT response Semi F/F1 after openings 1♥/♠
2/1 NAT FG after 1M(2♣ could be 2 cards) not in comp
1 NT=14-16(1/2&3nv)15-17(3&4) 5M,6m,5422,stiff in minor ok
Rumen Trendafilov Anton Andonov
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Opening 2♣ = NAT, 10-15,6+♣(1&2 seat)5+(good♣)(3&4 seat)
Opening 2♦= 5+4+MM слабо
1M(3&4 seat)- often with 4 good cards(can be very light)
2♥/♠=NAT, 5+cards , wide range
2NT- 5+5+mm слабо
TRFs in competitive bidding
2 in new M is NF in competition after opening 1♦/♥/♠
2 in new m is F1 in competition after opening 1♦/♥/♠
Wide range PRE openings at 3&4 level(NAT) - 6+cards
SPECIAL FORCING PASS SEQUENCES
Fast arrival (when we forced to any level)
In all GF sequences and after 1♣ /1M(we) - DBL - RDBL
Pass and pull always shows strongest slam try hand
IMPORTANT NOTES
PSYCHICS: seldom, tactical not specific

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PH & COMP BIDDING
1♣	*	0	5♦	Strong, 17(18)+ if BAL	1♦=ART,0-7 any; other FG;1M nat ; 1NT – 12+ may have 5m 5m4m22 ; 2m 5+ 4M or 6+; 2♥ 8–11 bal, 2♠ 4441 ,2NT 5+4+mm short/void M , 3♣ /3♦/♥/♠ TPФ 6+ solid suit, 3NT AKD7+any suit	1♣-1♦:1M=F1,NAT, 4+; 3M/4m=NAT,SI	
				16+ if UNBAL or equivalent	1 NT=12-13/16-17;2 NT=14-15 /18+;2♥/2m=NAT,12+(2m no 5332)	1/2 NT=17-19/21-23;2m/3m=NAT,NF/FG;	1 NT=9-11 bal. with
						2♥/♠=relay to 2♠/2 NT(many diff. hands)	stoppers in 3/4 suits
1♦	*	0	4♠	10-15	1M=NAT,4+(3)F1;1 NT=NF ; 2♣/2♦ = NAT,F1;2♥=5+♠- 4+♥ week	1NT(rebid)=11-13 omnibus ,2 CBS(2♣/♦);	
					1NTNF/2♠=INVbal,6+♣ week, NT TPФ, 5+5+mm МФ 2NT=(5♦4♣ or 6+♦ week or bal МФ iska da razigrawa s 4M)3♣ /3♦/♥/♠=NAT INV , 4♣ MM distributiwno, 4♦Намяц	1♦-1M – 2OM = 5+4+мм 3фит оп 6+♦ 3фит оп 5+♦ 4M фит 13-15 1♦-1M – 2NT 4441 4fit	
1♥		5	4♠	10-15 , 3&4 4+♥	1♠=NAT,4+♠(3+) F1; 1 NT=Semi F(1♥) or F1(1♠) ;2♣=FG, 2+♣;	1♥-1♠-2 NT =6+♥ +3♠ max,5♥/4♠ + singl	2♣=Drury,3+fit;2♦=NAT
					2♦ = FG,5+♦;2♥(1♠)= NAT ,FG 5+♥;2M(fit)=CONST ; 2♠(1♥)=	2 way Checkbacks (2♣/♦) after 1 NT	2♠=SPL Limit raise
1♠		5	4♥	10-15 , 3&4 4+♠	INV(4+♠-3+♥);2 NT=INV+(3+fit);3♣/3♦/3♥(1♠)=NAT, Inv;	1♥/♠-1 NT- 2NT=6+♥/♠ - 4♣/♦/♥ and max	2♣=Drury,3+fit;2♦=NAT
					3M(fit)=PRE-MIX; 3 NT=4333 13-16 p/c; SPLs;4M(fit)=wide range		2 NT=SPL Limit raise
1NT			4♠	14-16(1/2)	2♣=Stayman ; 2♦/♥=TRFs ♥/♠;2♠=Range ask(BAL or ♣);	TRFs and Smolen (3♦)after 1NT - 2♣-2♦;	COMP: TRF LEB after
				15-17(3&4)	2NT = Puppet Stayman;; 3♣= TRF♦;3♦ = (5-4)+ mm s/v M FG,	1NT - 2♣-2M - ? 3♥=fit SI	overcall
				5M,6m,5422,stiff H ok	3M 4M1M44mm FG ; 4m ULTRA trf, 4M to play	TRF to m then new suit isweakness,FG;	NEG DBL
2♣		5		NAT: 5+ ♣ 4M or 6+♣(1&2)	2♦ = relay; 2M=NAT, F1; 2NT=auto to 3♣(fit ♣: weak or FG) ;	2♣-2♦-2♥(any 4M) - ?2♠/2NT=INV/GF (R)	COMP:2♣-(DBL)-2♦(R)
				5+♣(good suit) (3&4)	3♣=TRF ♦,INV+; 3♦ = (5-5)+ MM, INV+; 3♥= invit ;	2♣ -2♦ - 2♠/2 NT/3♣ - ? 3♦(relay)	w/any comp NAT rebids
					3♠= invit ; 4/5♣=NF ; 4♦=RKCB 1430(♣)	In comp.2 NT and 3♣ = NAT from responder	2NT/3♣ NAT in comp
2♦	*	0		5+M 4+M week	2M izbor 2NT relay 3m nat F,		2 NT = INV relay
2♥		5		NAT : 5-7 cards,(0)3-10(11)	2♠=NAT,NF;2 NT= relay(INV+); 3 цвят нат Ф3М блок, 4♣ (PRKC)	2M-2NT - ?(Answers : 3♣=5card, other 6+	2 NT=INV relay
2♠		5		NAT : 5-7 cards,(0)3-10(11)	2 NT= relay(INV+); 3 цвят нат Ф3М блок, 4♣ (PRKC)	3M=min., 3OM/3 NT =max no spl/good suit	2NT= INV relay
2NT				5/5 mm 5-11	3M/4M HФ , 3M нат Ф		
3♣		5		NAT, wide range : (0)3-10	4♦(PRKC),New suit =NAT, F1;3♦=semi-relay to 3♥(NF M or F m)		
3♦		5		NAT, wide range : (0)3-10	4♣ (PRKC) , New suit = NAT F1		
3♥		6		NAT, wide range : (0)3-10	4♣ (PRKC) , New suit = NAT F1		
3♠		6		NAT, wide range : (0)3-10	4♣ (PRKC) , New suit = NAT F1		
3NT	*			Намяц 7+M 7,7,5+ взятки			
4♣		6		NAT, PRE	4♦(PRKC) 4M = to play	HIGH LEVEL BIDDING	
4♦		6		NAT, PRE	4M = to play , 4 NT = RKCB 1430	Cue-bids(1 st + 2 nd round equally), Relay bids	
4♥		6		NAT, PRE	4 NT = RKCB 1430, new suit=CB	RKCB 1430, Exclusion RKC(0/1/2-Q/2+Q/3), R2D2	
4♠		6		NAT, PRE	4 NT = RKCB 1430, new suit=CB	4m (minorwood) and kickback(4m+1) in specified sequences	
4 NT	*			(6-5)+ ♣+♦ , 9-14(11-14 vul)	5♥/♠=A♥/♠+KC(♣/♦);5 NT=Aces♥/♠+KC(♣/♦);5/6m=to play	5 NT with jump is usually “pick a slam”, rarely GSF	
5♣/♦		7		NAT, PRE	5♦(after 5♣) = RKCB 1430; 5♥ (after 5♦) = RKCB 1430;	Splinter and autosplinter bids, 3 NT(Semi Serious)	
5♥/♠		7		NAT, Slam INV	Raise to six with the ace or king, to seven with both	Preempt RKC(PRKC) 4♣/4♦ Step responses: 0,1-Q,1+Q,2-Q,2+Q	
5 NT	*			(6-6)+ ♣+♦ , STR	Solid minor two-suiter missing Ace or King in one of the suits.	KeyCard asking after shown 3-suiters in strong sequences	