

O P L E N - I - N G	T I A R N C F I F O S	M F NEG. DBL THRU	DESCRIPTION	RESPONSES	SUI: SEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	0	STR, 16+ HCP	1♦ = (0-7)HCP, 1♥, 2♠, 2♦ = 5+cards, 8+ HCP, FG 1NT = BAL, FG; 2♥, 2♣ = 6cards, (0-4)HCP 2NT = (55)+Ms, (5-7)HCP 3x = 4441, singleton, 8+ HCP, FG	1♣ - 1♦ - 2♥, 2♠ = 5+cards, F1; Following: 3♥, 2♣ = STR w/ SUPP, 3♣ = NEG or (5-7)HCP w/ ♣ - after bid 3NT; 2NT = (5-7)HCP BAL; New suit = 5+cards, (5-7)HCP; 4♥, 2♦ = 3+SUPP, WK 1♣ - 1NT - 2NT = 5+♦; 1♣ - 1♦ - 2NT = (22-23)HCP, 5M or 6m are possible, PUP STAY 1♣ - O/C - DBL(RDBL) = (5-7)HCP any shape or 8+ hcp w/o other bid, Suit or NT = FG 1♦ - 1M - 1NT - 2♣ = Checkback; 1♦ - 1♥ - 2♦ = any SPL, 2NT = (R); 1♦ - 1♥ - 2NT = 6+♦ good	1♦ - 1M - 1NT - 2♣ = NAT
1♦	✓	0	4♥ (10-15)HCP, w/o 5M (11-13)HCP, BAL	1♥, 2♠ = 4+ cards, F1; 1NT = (7-11)HCP, could be UNBAL 2♥ = 5+♦, 8+♦, (3-9)HCP, 2♣ = BAL INV or ms, 2NT = 6+♦, WK 3♦ = 6+♦, INV; 2♦ = 5+ cards, FG; 3♥, 2♣ = 6+♦, WK 1♣ = 4+ cards; 1NT = F1, (6-12)HCP; 2♦ = 4+ cards, FG 2♥ = (7-10)HCP w/ 3+ SUPP; 3♥ = 4+ SUPP, WK 2NT = (9-12)HCP w/ 4+ SUPP, INV+; 4NT = RKCB, 4130	hand w/ 3 SUPP, 1♦ - 1♥ - 3♣ = (5-5)m, (11-15)HCP; 1♦ - 1♥ - 3♦ = 6+♦ w/ 3 SUPP 1♦ - 1♣ - 2♥ = any SPL, 2NT = (R); 1♦ - 1♣ - 2NT, 3m = The same as above; SUPP DBL 1♥ - 1NT - 2♣ = 1+ cards; 1♥ - 1NT - 2♦ = 4+ cards; 1♥ - 2♦ - 2♥ = 6+ cards 1♥ - DBL - RDBL = 9+ HCP implied no fit. After RDBL, every DBL are PEN 1♥ - DBL - 1NT, 2♣ = TRF to ♦; 1♥ - DBL - 2♦ = 3cards SUPP w/ 8+ HCP 1♥ - DBL - 1♣ = 5+ cards, NF; 1♥ - DBL - 2♣ = 6+♦, INV; 1♥ - DBL - 2NT = 4+ SUPP, INV+ 1♣ - 1NT - 2♣ = 2+ cards; 1♣ - 1NT - 2♦ = 4+ cards 1♣ - DBL - 2♥ = 3cards SUPP w/ 8+ HCP	1♦ - 1NT = NF
1♥		5	4♦ 5+♦ (10-15)HCP Could be 4cards in 3rd seat	2♥ = (7-10)HCP w/ 3+ SUPP; 3♥ = 4+ SUPP, WK 2NT = (9-12)HCP w/ 4+ SUPP, INV+; 4NT = RKCB, 4130 2♣, 3♦ = SPL, INV+; 4♥ = not promising any points same as above	1♦ - 1NT - 2♣ = 2+ cards; 1♣ - 1NT - 2♦ = 4+ cards 1♣ - DBL - 2♥ = 3cards SUPP w/ 8+ HCP	
1♠		5	4♦ 5+♦ (10-15)HCP Could be 4cards in 3rd seat	same as above	1♣ - DBL - 2♥ = 3cards SUPP w/ 8+ HCP	
1NT		4♥	(14-16)HCP, BAL 5M or 6m are possible could be semi - BAL	2♣ = STAY; 2♥, 2♦, NT = TRF to ♥, ♠, ♦ 3♣ = (5-4)ms, P/C; 3♦ = (5-5)ms, FG 3♥, 2♣ = short suit, (5-4)ms, FG; 4♥, 2♦ = NAT 4♦ = TRF to ♥; 4NT = INV, BAL	same as above 1NT - O/C - DBL = PEN; 1NT - 3level O/C - DBL = T/O, points 1NT - DBL(OPPT) - RDBL = 1m; 2♦ = T; 2♥ = TRF Lebensohl after 1NT - 2x 1NT - TRF to m - 2NT, 3m - New suit = short suit	
2♣		5	4♥ 5+♣ w/ 4M or 6+♣ (10-15)HCP	2♦ = (R); 2♥, 2♠ = 5+ cards NF; 2NT = PUP to 3♣ - WK w/ fit or any SPL, FG 3♣ = 3+ SUPP, INV; 3♥, 2♣ = 6+cards, INV; 3♦ = (55)+Ms, INV 2♥ = P/C; 2♦ = pass if w/ ♠ or INV+ w/ ♥ 2NT = (R); 3♦ = fit in both Ms, values for lead 3♥ = P/C, not INV; 4♣ = bid your suit TRF; 4♦ = bid your suit NAT	2♣ - 2NT - 3♣ = New suit = SPL, FG 2♣ - 2♦ - 2NT = 6+♣ (14-15)HCP w/o 4M; 2♣ - 2♦ - 3♣ = 6+♣ (10-13)HCP w/o 4M 2♣ - 2♦ - 2M - 2NT = TRF to 3♣ = WK w/ fit or ST; 2♣ - 2♦ - 2M - 3♣ = INV 2♦ - 2NT - Following: 3♣ = Any MAX; 3♦ = MIN w/ ♥; 3♥ = MIN w/ ♠ 2♦ - 2NT - 3♣ - 3♦ = (R) = 3♥ is ♠, 3♦ is ♥ 2♦ - DBL - RDBL = flight w/ own suit; Pass = 5+♦; All rest = system on	
2♦	✓	0	6+ (5)M, (4-9)HCP or FG w/ NT, 24+ HCP	2♥ = P/C; 2♦ = pass if w/ ♠ or INV+ w/ ♥ 2NT = (R); 3♦ = fit in both Ms, values for lead 3♥ = P/C, not INV; 4♣ = bid your suit TRF; 4♦ = bid your suit NAT	2♦ - 2NT - 3m - 3M = ST; 2M - DBL > System on; RDBL = points; following DBL is PEN) 2M - O/C - DBL = PEN 2NT - 3♦ > 3♦ = 1 or 2 4th Ms; 3♦ = 5cards; 3NT = 5♥; 3♥ = No 4 or 5 Ms 2NT - 3♦ > 3NT = w/o 4m; 4♦ = 4+♣ w/ 2nd ♣; 4♥ = 4+♣ w/ 3rd ♦	
2♥	✓	5	5+ M w/ 4+ m, (4-9)HCP	3♥ = PUP, STAY; 3♦ = TRF 3♣ = ms (R) 4NT = INV, BAL; 4♦ = 6+ cards Om, FG		
2NT			(20-21)HCP, could be semi-BAL 5M or 6m are possible could be singleton H	4NT = INV, BAL; 4♦ = 6+ cards Om, FG		
3NT	✓	7	Gambling = SOL m, w/o outside stopper (A or K)	4♣ = P/C; 4♦ = asking for a singleton; 4♥, 2♠ = 6+ cards, NAT 5♦, 6♣ = P/C; 3NT - 4♦ - 5m = singleton in other m New suit = FG DBL = PEN	Blackwood: CUE BIDS: Pass forcing; Jump bid in other suit to 5 level = RKCB w/ void RKCB = 3041; After RESP - Bid MIN level = asking for Q trump; 5NT = asking for specials K; 6 in suit = asking for 3rd control (Q or xx) in this suit POD1 - ROMAN > PASS = 0/2/4 aces; DsL or RDBL = 1/3/5 Aces RKCB - RESP 5NT = Even Keycards + Void RKCB - RESP 6 in suit = Odd Keycards + Void Jump raise to 5 level = trump INV; Josep line; Lightner = inquires a non-standard lead	
3 in suit		6	WK PRE VUL (2nd seat) = Intermediate NOT VUL (1st or 3rd seat) = could be very light	DBL = PEN		
4 in suit		7	same as above	DBL = PEN		

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1/2 Level: Reopening)
1 Level = light, (8-15)HCP, 5+(4) cards
2 Level = VUL - intermediate : NOT VUL - intermediate(light)
Responses : New suit = NF
Jump raise = WK
Reopening = light
1NT OVERCALL (2nd/4th Live: Responses: Reopening)
Direct seat = (15-18)HCP, System on
Balancing seat : 1NT = (10-14)HCP, Jump to 2NT = (18-20)HCP, System on
Could be semi-balanced
Sandwich NT = NAT
1NT(OPPT) - Pass - DBL=1+ HCP
JUMP OVERCALLS (Style: Responses: Unusual NT)
VUL = WK
NV = very WK
2NT = (5-5)+ ms
Balancing seat = WK
DIRECT AND JUMP CUE BIDS (Style: Responses: Reopen)
1m - 2m = Michaels (if 3+m) or NAT (if m<3cards)
1M - 2M = Michaels
1M - 3M = 7+ SOL suit, asking for stopper
1m - 3m = 7+ SOL suit, asking for stopper (if 3+m) or PREEMPT (if m<3cards)
VS. NT (vs. Strong/ Weak; Reopening: PH)
2♣ = Both Ms, (4-4)+
2x = NAT
DBL = PEN
VS. PREEMPTS (Doubles: Cue-bids, Jumps; NT bids)
T/O DBL thru 4♠
LEB 2NT RESP
4♥, ♠ - 4NT = (5-5)+
3m - 4m = (5-5)+ Sp & other suit
3m - 4om = (5-5)+ He & other minor
2M - 4♠, ♠ = 5m - 5OM
2M - 3M = Michaels
VS. ARTIFICIAL STRONG OPENINGS
vs. 1♣ (str) - DBL = ♥, 1♦ = ♠, 1♥ = (♠+♦) or (♥+♠), 1♠ = red or black
1NT = Ms or ms; 2♣ = NAT
1♣ - PASS - 1♦ - DBL = (44)+Ms; 1NT = 2 suits(55)+, exclusion 55Ms
vs. 2♣♦ - DBL = ♠♦
OVER OPPONENTS' TAKEOUT DOUBLE
New suit = NF; 1♦ - DBL = 1M is 4+ cards NF, WK jump shift, 2NT - (5-5)+ ms
1M-DBL = TRF, 2NT, 4+ cards SUPP INV+3M - WK, RDBL implies no fit 10+HCP
Jump shift - (Suit + Fti), F1

LEADS AND SIGNALS

OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	2nd/4th	same	
NT	2nd/4th	same	
Subseq	2nd/4th	same	
LEADS			
Lead	Vs. Suit		Vs. NT
Ace	AK, Ax(+)		AKx, AKJx(+)
King	AKx(+), KQx(+), AKJx(+)		same
Queen	QJx(+), KQTx(+)		QJx(+), KQTx(+), AQJx(+), AQTx
Jack	JTx(+), AJTx(+), KJTx(+), Jx		same
10	T9x(+), Tx, HT9x(+)		same + AQT9(+)
9	H98x(+), H9x		same
Hi-x	xSH, xSx		same
Lo-x	xS, HxxS(+), xxxS		same
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	HI = ODD	HI = ODD	HI = ODD
Suit	2	HI = HI Suit	HI = HI Suit
3			
1	HI = ODD	REV Smith	REV Smith
2	HI = HI Suit	HI = ODD	HI = ODD
NT	3	HI = HI Suit	HI = HI Suit
DOUBLES			
TAKEOUT DOUBLES (Style: Response; Reopening)			
Thru 4♠			
Light style			
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
SUPP DBL thru 2♥			
RESP DBL thru 4♦			
COMP DBL			
MAX O/C DBL			
SOS RDBL			
Lightner			
PEN DBL = O/C in FG; after RDBL; after opening 2♦, ♥, ♠, PRE, WJO			

WBF Convention Card



Category: BLUE

NCBO: Bulgaria

EVENT: All Events

PLAYERS: Georgi Karakolev

Dido Danailov

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE	
Precision ♣, 1♣ = 16+ HCP or any good hand w/ min 14+ HCP, FOpening ;	
5card M ; 2/1 = FG ; COMP 2/1 = NF if not TRF or CUE	
1♦ = 0+♦, (10-15)HCP no 5M ; 1♥, ♠ = 5+♥, ♠, (10-15)HCP, 1M - 1NT = F1	
1NT = (14-16)HCP, could be semi-balanced (5M, 6m, SGL H) ; 4 TRF; TRF LEB	
2NT = (20-21)HCP, BAL (5M, 6m, SGL H) ; PUP	
2♣ = 5+♣ w/ 4M or 6+♣ (10-15)HCP	
Generally aggressive style, random PRE, Very light Openings, O/C, T/O DBL	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
1♣ = STRONG	
1♦ = 0+♦, (10-15)HCP no 5M	
2♣ = 5+♣ w/ 4M or 6+♣ (10-15)HCP	
2♦ = 6+ (5M), (4-5)HCP or FG w/ NT, 24+ HCP	
2♥, ♠ = 5+ M w/ 4+m, (4-9)HCP	
3NT = Gambling = 7cards SOL m, w/o outside stopper(A or K)	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES THAT DONT FIT ELSEWHERE	
PSYCHICS: Rare	