



DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS		
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE		
(4)5+ CARDS, (7)8-16 HCP AT LEVEL 1, (9)10-16 HCP AT LEVEL 2	Lead	In Partner's Suit	
REGARDLESS IF WE OR THE ENEMY OPEN THE BIDDING WE USE	Suit	4th; HIGH FROM DOUBLETON	SAME
DOUBLE AND SUIT 16+ HCP 5+CARDS	NT	SAME	SAME
IN BAL. POS. 1NT 13-15 HCP, JUMPS TO 2HE/SP 6+CARDS, 13-16 HCP	Subseq	SAME	
DOUBLE AND SUIT 13+ HCP 5+CARDS	Other:	WHEN FOLLOWING SUIT AFTER DISCARDING	
1NT OVERCALL (2ND/4TH Lvl; Responses; Reopening)	WE MARK THE STARTING LENGTH.		
15-18 HCP BALANCED- 2ND; 13-15 HCP BALANCED- 4-TH	LEADS		
2CL - STAYMAN, JACOBY TRANSFERS	Lead	Vs. Suit	Vs. NT
DBL: RDBL TRNSF FOR CL; 2CL - TRNSF FOR DI, etc.	Ace	Ax, AKx. IF ASKS FOR S/P	A, AK, AKJ ASKS APPROVAL
	King	Kx, AKx. - N OF CARDS	Kx, AKx, AKD. - N OF CARDS
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen	Qx, QJx.	Qx, QJx, KQx(x) APPROVAL
1-Suit: WEEK, (5)6+ CARDS, MAY HAVE SECOND SUIT - FREE	Jack	Jx, J10, AJ10, KJ10	SAME
2-Suit: 2NT = MINORS (IF OVER 1CL/DI 4+ CARDS = 5+ DI/CL 5+HE)	10	10x, 109xx, H109x(x)	SAME
Reopen: 13-16 HCP, 6+ CARDS	9	9x, 98xx, 109x	SAME
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Hi-x	DOUBLETON	SAME OR MAY BE THREE
OVER 1CL/DI (0+ CARDS, 11+) = 5+ SP and OTHER 8+HCP ;	Lo-x	THREE	SAME
	SIGNALS IN ORDER OF PRIORITY		
JUMP CUE-BIDS PROMISE 7-8 FAST TRICKS AND ASK FOR A STOPPER	Partners Lead	Declarer's Lead	Discarding
	Suit: 1st	HI = ODD	HI = ODD
	2nd	SUIT PREFERENCE	SUIT PREFERENCE
	3rd		
	NT: 1st	HI = ODD	HI = ATTACK APPR
1DI(we) - OVERCALL-CUE-BID(we) - TWO SUITER, JUMP CUE - STOPPER ASK	2nd	SUIT PREFERENCE	HI = ODD
VS: NT (vs. Strong / Weak; Reopening; PH)	3rd		SUIT PREFERENCE
2CL - 6+ IN ANY SUIT. 2DI - 4+ 5+ OR 5+ 4+ IN MAJORS	Signals (including Trumps): ODD N OF CARDS, SUIT PREFERENCE		
2HE/SP - 5+4+ IN HE/SP AND MINOR, following 2NT-active bid	WE USE SMITH ECHO FOR ATTACK APPR		
DBL - PEN	DOUBLES		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)		
TAKE-OUT DOUBLES, NT BIDS - NATURAL. CUE-BIDS OF M - TWO SUITS WITH C			
CUE-BIDS OF m - TWO MAJORS	(10)11+HCP IF PROPER DISTRIBUTION		
3CL/DI/HE - 5+ 5+ IN DI(CL) AND ANY MAJOR; LEAPING	NATURAL RESPONSES, BASED ON BALANCE		
VS. ARTIFICIAL STRONG OPENINGS	CUE-BID - GAME FORCE, LEBENSOHL - IF 2NT IS BID = 4 CARDS IN OM		
OVER 1/2CL (STRONG) - DBL - 5+ IN HE, 1DI - 5+ IN SP 7-13 HCP; 1NT - 4 5 IN m			
1HE/SP - 4 CARDS IN HE/SP AND 5 CARDS IN ANY MINOR, PREEMPTIVE	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES		
2CL - TRSF DI OR 5+ HE 5+ SP, PREEMP; 2 DI - TRSF HE OR 5+ CL 5+ SP, PREEMP	ALL DOUBLES OF SUITS THAT ENEMY BID AND SUPPORT ARE GAME TRIES		
2 HE - TRSF SP OR 5+ CL 5+ DI, PREEMP; 2 SP - TRSF CL OR 5+ DI 5+ SHE, FREE	OR ASKING STOPs (3 IN OUR SUIT IS COMPETITIVE).		
2NT - 5+ HE 5+ CL OR 5+ DI 5+ SP, PREEMP	AFTER 1CLwe - (O/C) - DBLwe = 8+HCP ; NT/SUITwe=5-7HCP BAL/ 5+CARDS		
OVER OPPONENTS' TAKE OUT DOUBLE	up to 3rd level		
1M IS 4+ CARDS, 6+ HCP. RDBL - 11+HCP. RDBL FOLLOWED BY A SUIT	NEG DBL, then new suit=F1; 1m-(1♠)-DBL suggests 4+♥, 8+ HCP;		
S GAME FORCE. 1NT...RDBL, 2CL/DI/HE - TRANSFERS CL/DI/HE/SP.	OVER 4HE/SP - MAX DBL; DBL by PRE: wants ruff; LEAD-DIRECTING DBL(L/D)		
1DI-DBL-2HE/SP - 6+ PREEMPTIVE			
	DEFENSIVE AND COMPETITIVE BIDDING		

Category:	BLUE
Ccountry:	Bulgaria
Event:	All Events
Players:	Ani Lekova - Traian Hristov
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
PRECISION CLUB	
STRONG CLUB 16+, 5-CARD MAJORS 10-15 HCP	
LIGHT RESPONSE (MAY BE VERY WEEK); STRONG OR WEEK PREEMPTS,	
ESPECIALLY WITH PASSED PARTNER;	
FREQUENT USE OF NON-PEN DBL	
1NT Openings:	(14)15-17 HCP, MAY HAVE 5M, 6M, SINGLETON A or K
2 OVER 1 Responses	GAME FORCE
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
1CL = STRONG; 1CL - 1DI = NEG; 1DI = PRECISION 2+DI	
2DI = 4-4-1di-4 11-15 HCP or 5-5 in M 7-11 HCP	
3NT = GAMBLING, 4-th POSS. GAMBLING + K or A	
4M - (2M)we CUE-BID (TWO SUITS SHOWING); 1M - (2NT)we (TWO SUITS IN m SH	
1m - (2m)we CUE-BID (TWO SUITS SHOWING - HIGHEST M + ANY m);	
1m - (2NT)we CUE-BID (TWO SUITS SHOWING - LOWEST M + ANY m);	
4mwe - (2SUIT) - 2NTwe : 4+card FIT IN M, 9+HCP	
FIT JUMPS: EX.: 1SPwe - (2CL) - 3DI/HEwe : SNGL + 4 cards fit	
3NT damb1 - (4CL/4DI)we = 5+4+/4+5+ IN HE/SP	
SPECIAL FORCING PASS SEQUENCES	
IF WE ARE IN GF AND ENEMY REACHES 4,5 OR 6LEVEL	
IF WE ARE IN INV AND ENEMY REACHES 5 OR 6LEVEL	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Psychics:	RARE. WE PRACTISE LIGHT OPENINGS IN THIRD POSITION AND MAY HAVE ONLY FOUR CARDS IN MAJOR.

Opening	Artificial	Min.	Neg Db	Description	Responses	Subsequent Auction	Passed
1♠	Y	0	4SP	16+HCP, ANY SHAPE	1DI=0-7HCP; 1NT = 8-13HCP BALANCED; 2M=6+CARDS 0-4HCP 2NT = 14+HCP; 3CL/DI/HE/SP = 4441 8+	NATURAL, SPL AFTER FIT, ASKING FOR CONTROLS AND SUIT CONTENTS 1CL-1DI-1HE= FORCING; 1CL-1DI-1HE-1SP 0-4 HCP;	SAME SAME
1♠	Y	2	4DI	11-15 HCP, MAY HAVE WEEK 5 CL	1HE/SP = 4+ 6+HCP; 2CL/DI - 5+ 12+ could have 4-card M; 3CL/DI = 6+CL/DI 9-11HCP 1♠-(1NT)-2♠MM, 1♠-(1NT)-p-(p)-2♠mm, 2♥MM, DBL 5♠4M	1NT=11-13 BAL.; 1DI-1M, 3CL/OM=SPL; 1DI-1M-2NT = 6+DI, 13-15HCP; 1DI-1M-3M = 6+DI, 3+CA 2HE/SP = 6+HE/SP, 5-9 HCP; 1DI-1M-10M/NT-2CL= CHECKBACK: 2OM - MAX, 3CARDS IN M	SAME
1♥		5	4SP	10-16HCP	1NT=RF; 2/1 GF; 3or4 IN A SUIT=SPLINTER; 2NT=4+card FIT IN HE, 9+HC	1HE-2/1-2HE - MIN HAND; 2NT AFTER THAT - GF; ALL JUMPS ARE SPL, 2HE - 3+CARDS, 6+HC	SAME
1♠		5	4HE	10-15HCP	1NT=RF; 2/1 GF; 3or4 IN A SUIT=SPLINTER; 2NT=4+card FIT IN SP, 9+HC	AS FOR 1HE	SAME
1NT				15-17HCP, BAL	2CL - STAY, DOES NOT PROMISE 4-CARD M, JACOBY TRF, 3CL/DI; 3♥/♠-55+ mm NF/GF; 3♥/♠-5431 SINGL ♥/♠ GF	4CL=GERBER; 4DI=ASKING FOR CONTROL, 2NT=MAX, no 4M, STAY AND 2HE=5♠5♥ NF; STAY AND 2SP=5♠4♥ INV+; 1NT-TRSF following by new suit is GF	SAME
2♠		5	4SP	11-15 HCP; 5CL4M OR 6CL	2DI=RELAY; 2HE/SP=5+CARDS 7-11HCP; 2NT = TRSF FOR 3CL	AFTER 2NT - 3CL=SIG: OFF, 3DI=5+DI5+HE, GF; 3HE= 5+HE5+SP; 3SP =5+SP5+DI; 3NT - GF WITH DI; AFTER 2DI - 3CL MIN HAND 6+CARDS CL	SAME
2♠	Y	0	NO	5HE 5SP 7-11HCP OR 4-4-1di-4, 11-15HCP	2NT=RELAY, OTHERS=NATURAL, JUMP IN M = PREEMP	AFTER 2NT - 3CL=4414 MIN, 3DI=4414 MAX; 3HE 5-5 IN MAJORS MIN; 3SP 5-5 IN MAJORS MAX; 3NT - SCL THO IN DI	SAME
2♥		6			2♠=NF; 2NT=RELAY; 3♠=GOOD REAISE in ♥; JUMP IN HE = PRE, SPL	AFTER 2NT - 3CL=MIN COLOR MIN HCP, 3DI= MAX MIN; 3HE = MIN MAX; 3SP = MAX MAX;	SAME
2♠		6			3♥=NF; AS FOR 2HE	AS FOR 2HE (AFTER 2NT - 3NT - AKQxxx)	SAME
2NT	Y		2NT	BOTH MINORS 5+5+ 7-12HCP	3CL/DI - P/C, 3HE - 0+CARDS, F ASKING FOR SINGL, 3SP 6+CARDS	2NT-3♥-3♠/NT=SINGL ♥/♠; 2NT-3♥-4♥/♠=VOID ♥/♠;	SAME
1♠		6		LIGHT PREEMTIVE	4♠ is general CUE; 4DI=SGL ASKS		SAME
1♠		6					SAME
3♥		6					SAME
3♠		6					SAME
3NT	Y			GAMBLING	4CL=P/C; 4DI=SGL ASK; 4M=END		SAME
1♠		7		PREEMPTIVE, FREE			SAME
1♠		7		PREEMPTIVE, FREE			SAME
1♥		7		PREEMPTIVE, FREE			SAME
1♠		7		PREEMPTIVE, FREE			SAME
4NT	Y			BOTH MINORS			SAME
5♠							SAME
5♠							SAME

HIGH LEVEL BIDDING:

- RKC BLACKWOOD - 5A, 1-4, 0-3, 2, 2 WITH TRUMP Q
- CUE = 1st + 2nd ROUND EQUALLY; EXCLUSION RKCB (AT LEVEL 5 ONLY).
- 5NT - GSF, ASKING FOR UNMENTIONED KING TILL NOW
- WHILE SIX IN A SUIT IS GUARANTEE
- JOSEPHINE (ONLY IF WE DIDN'T USE BLACKWOOD); LIGHTNER DOUBLES;
- PASS, THEN PULL IS SLAM TRY. We use 5♠ convention (TRSF to bid 5NT)
- WHEN HAVE A FIT AND PROBING FOR GAME/SLAM WE TEND TO BID NATURAL
- AT LEVEL 3 BUT CUE-BID AT LEVEL 4 AND HIGHER.