

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<h1 style="text-align: center;">WBF CONVENTION CARD</h1>	
OVERCALLS		OPENING LEADS STYLE				
First level (7)8-16(17)HCP 5+cards or good 4 cards					Category: <i>blue</i>	
new suit RESP NF		SUIT	2nd/4th best	In Partner's suit		NCBO: BULGARIA
SINGLE AND JUMP RAISES - PRE		NT	2nd/4th best	same	same	EVENT: All Events
CUE - F1 usually 3 fit, 2NT usually 4+ fit over Major overcall		SUBSEQ	same original count	same		PLAYERS: <i>Йордан Щерев - Пламен Христов</i>
2nd Level (9)10+HCP 5+ cards		OTHERS				
in balancing pos: nat 5(4)+ cards 8-15 hcp, 2NT 18-20 hcp						
1NT OVERCALL		LEADS			GENERAL APPROACH AND STYLE	
2nd: 15-18 balanced or semi bal, rarely singleton Honour		Lead	VS. SUIT	VS. NT		prec. club
		ACE	Ax(+), Akx+	AKx+,		1NT - 14-16
4th balancing: 10-14 HCP BAL		KING	AK, KQx(+), Kx,	three honours (inblock or count)		light openings 1-st pos. (rule18)
		QUEEN	QVx(+), Qx	the same & KQ10x(+)		2Di-weakM, 5-6 cards
JUMP OVERCALLS		JACK	V10x, Vx, HJ10(x)+	the same		
1 level jump: PRE, 2 level jump : PRE		10	H109x(+), 109(x)+10x	the same		
jump 2NT: 5+5+ lowest unbid weak or strong (not intermediate)		9	H9x, H98x(+)	the same		2OVER1 responce: FG unless suit rebid
Reopen: 2/3 lvl jump: constructive 6+cards, ; 2nt=18-20 bal		Hi (x)	xSx	xSx		COMP 2OVER1 response if 2M NF, if 2m F1 3OVER1 is FG
DIRECT and JUMP CUE BIDS		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
CUE: 5+5+ highest + other weak or strong (not intermediate)		Lo (x)	xS, xxxS, xxxSx+	xS, xxxS, xxxSx+		
JUMP CUE: ask for stoper with solid suit			Partners Lead	Declarer's Lead	Discarding	
REOPEN: 1)CUE=strong non balanced		Suit: 1st	HI=ODD	the same	the same	1CI - 2Sp = 8-10 bal
2)JUMP CUE= Ask for STO		2nd	S/P	the same	the same	2NT = 1minor very weak 6+
VS.NT		3th	HI=DISC	the same	the same	
Vs weak NT: DBL= points		NT: 1st	HI=ODD	the same	the same	
		2nd	S/P	the same	the same	
Vs strong NT: DBL= 5+m4M Woolsey		3th	HI=DISC	the same	the same	3NT: AKQxxxx+ in any suit may have outside stopper (but not A or K)
REOPEN: the same		Signals(Including trumps):				
VS. PREEMPTS		DOUBLES			SPECIAL FORCING PASS SEQUENCES	
Vs 3CI/DI -DBL:T/O; 4CI:5+5+Majors; 4Di:5+other minor/5+Major		TAKE OUT DOUBLES			When interference is below forced level(1st;2nd;3/4th) - shows good hand	
Vs 3M -DBL:T/O;4m=nat + 5other M		1)offshape OK 10+HCP.			When interference is on 5/6 level - shows second/first control or xxx+	
		2)Most low level Dbles - T/O or OPT, not PEN				
VS. ARTIFICIAL STRONG OPENING		SPECIAL ARTIFICIAL DOUBLES/REDOUBLES			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Vs 1CI -dbl=D promise 44++ MM, other bids natural		Over opponents' Rdb - FREE PASS			LEB and TRF in many situations.	
OVER OPPONENTS TAKE OUT DOUBLE		Support Dbl/Rdbl , SOS Rdbl			PSICHICS: rarely	
at 1st level - RDBL business usually penalty over 2 suits		Lead-directing Doubles			Non convention leads and signals;	

OPENING	ART	min	NEG	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND/INTERVENTION
1CL	yes	0	4He	16+ ; 4 minus losers	1di - negative bid, 1He/sp 8+ FG; 1NT - 11+ bal; 2cl/di -8+ 5+; 2He - 4441 8+;2Sp - 8-10 bal ; 1Cl-1Di-1He-1Sp-2Cl - any FG		
1Di	yes	3	4He	1+di 10-16 Hp	Standart development; 1di - 1M - 2OM - splinter; 1di - 1M - 2NT= 6Di 0-2M		
1He	No	5	4Di	10-15 HCP 5+He (could be 4 cards in 3rd/4th pos)	1NT=NF, 3any = invit. w/o fit; 2NT - inv+ fit supp.		2Cl/Di= Drury 3/4+ fit;
1Sp	No	5	4He	10-15 HCP 5+Sp (could be 4 cards in 3rd/4th pos)	1NT=NF, 3any = invit. w/o fit, 2NT - inv+ fit supp.		2Cl/Di= Drury 3/4+ fit;
1Nt	No		4He	14-16 HP	2Cl=Stayman relay; 2Di/He/Sp/Nt=TRF He/Sp/Cl/Di;3Cl=5+5+ mm NF; 3Di=5+5+mm FG; 3M=SPL 5+4+mm; 4Cl/Di= TRF He/Sp, 4He/Sp - to play		
2Cl	yes	0	4He	5+ clubs 10-15 HPC	2Cl-2Di - standart development, 2Cl - 2NT - Puppet 3Cl; 2Cl- 3Di/He/Sp - 55 DiHe/HeSp/SpDi FG		
2Di	yes	0	no	1M weak	2NT=relay - 3cl - max.; others direct transfer weak		
2M	No	(5)6	no	5M 4+m weak 3-9HPC	2NT ask for minor(constructive); 3m = p/c		
2Nt	yes		no	1minor very weak	3Cl= p/c, 3Di = p/c, 3HeSP - F 1R+		
3x	No	6	no	Random PRE, 6+ cards	3minor constructive,3 Major - free ;"FIT"-FREE ; 3Nt/4M=to play; new suit=Nat F1	HIGH LEVEL BIDDING:1) CUE-style: 1st&2nd controls mixed. 2) SPLINTERS, AUTOSPLINTERS, (RKCB 1403), (RKCB w/ void 0314), 3) 5NT GST 4) PASS Forcing 5) LIGHTNER DBL -requires a non-standard lead	
3NT	Yes	7	no	GAMBLING AKQxxxx+ in minor suit may have outside stoppers (not A)	4/5Cl=p/c; 4Di=Ask for SGL; 4M= to play; 4Nt=relay for 8th card		
4m	yes	7(6)	no	preemptive			
4M	No	7(6)	no	preemptive			
4Nt	Yes	5	no	two suiter,			